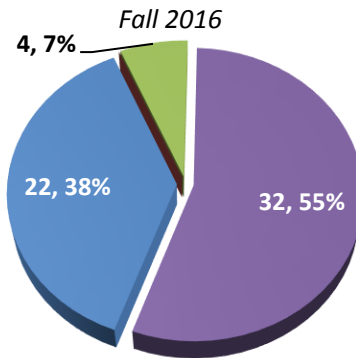


This is a profile of the Associate of Applied Science (A.A.S.) in Game Programming. The purpose of this document is to highlight the program's enrollments, demographics, and outcomes. Enrollment information includes enrollment by attendance, enrollment by registration type, credits enrolled by attendance, and enrollment by gender and race/ethnicity. Outcomes information includes retention rates, graduation rates, transfer rates, degrees awarded by race/ethnicity, and 4-year colleges to which students transferred.

Enrollment by Registration Type



■ First-Time* ■ Transfer** ■ Stop-Out*** ■ Returning****

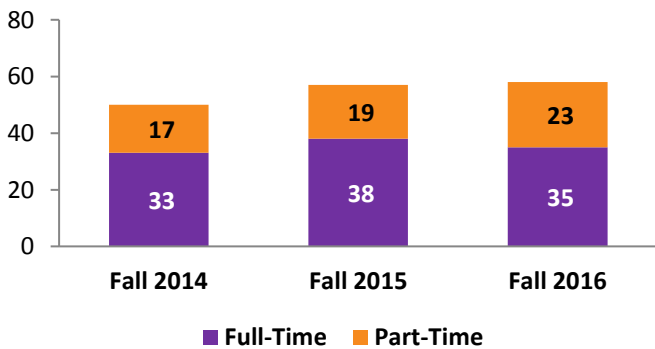
*New to college **New to Bergen (originally enrolled at different institution)

Not enrolled in previous semester *Enrolled in previous semester

Source: SURE Enrollment File

Enrollment by Attendance

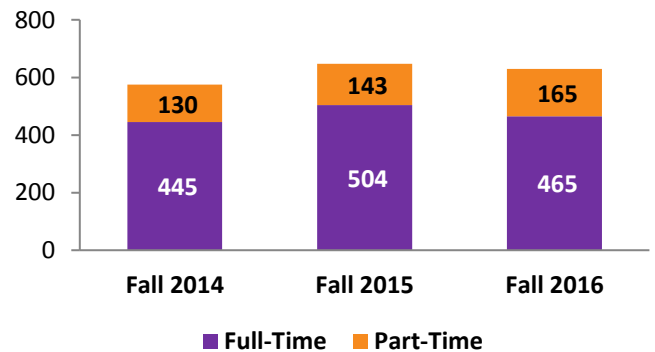
Student Status	Fall 2014	Fall 2015	Fall 2016
Full-Time	33	38	35
Part-Time	17	19	23
TOTAL	50	57	58



Source: SURE Enrollment File

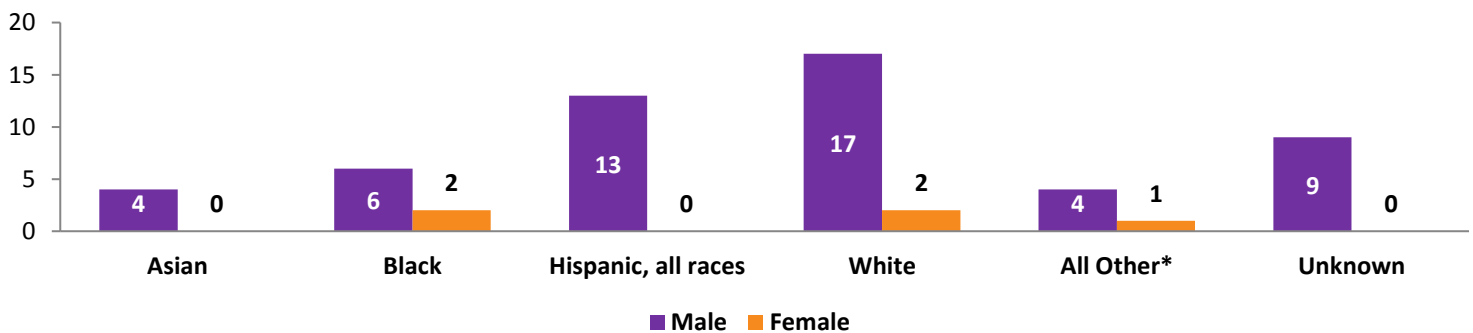
Credits Enrolled by Attendance

Student Status	Fall 2014	Fall 2015	Fall 2016
Full-Time	445	504	465
Part-Time	130	143	165
TOTAL	575	647	630



Source: SURE Enrollment File

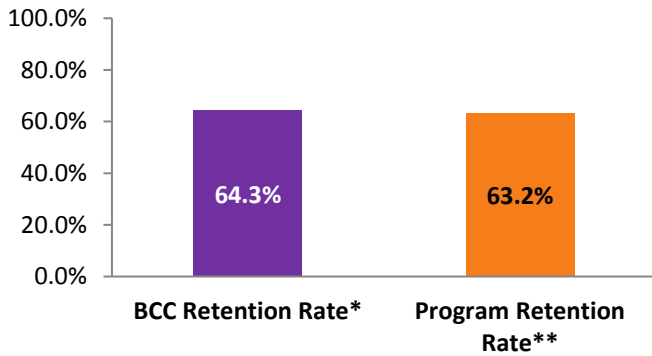
Enrollment by Gender & Race/Ethnicity, Fall 2016



*All Other category includes American Indian/Alaskan Natives, Hawaiian/Pacific Islanders, Non-Resident Aliens and students who reported two or more races.

Source: SURE Enrollment File

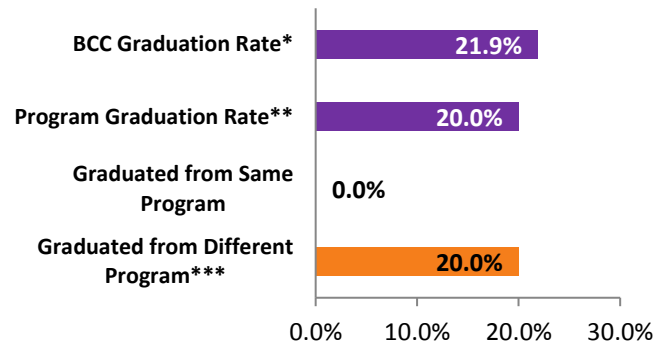
One-Year Retention Rate, Fall 2015



*One-Year Retention Rate includes First-Time, Full-Time, Degree-Seeking Students in Fall 2015 who re-enrolled at BCC in Fall 2016. **Students who were First-Time, Full-Time and enrolled in program in Fall 2015 and re-enrolled at BCC in Fall 2016.

Source: SURE Enrollment File

Graduation Rate, Fall 2013

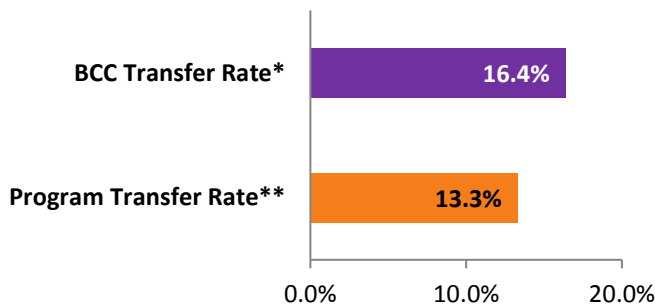


*Graduation Rate includes First-Time, Full-Time, Degree-Seeking Students in Fall 2013 who graduated in 3 years. **Students who were First-Time, Full-Time and enrolled in program in Fall 2013 who graduated in 3 years.

***Most popular major(s) graduated from: AAS.ART.ANIM (1 grad), AAS.IT.WEB (1 grad), and AS.PS.GEN (1 grad)

Source: IPEDS Graduation Rates Survey

Transfer Rate, Fall 2013



*Transfer Rate includes First-Time, Full-Time, Degree-Seeking Students in Fall 2013 who transferred without graduating in 3 years. **Students who were First-Time, Full-Time and enrolled in program in Fall 2013 who transferred without graduating in 3 years.

Source: IPEDS Graduation Rates Survey

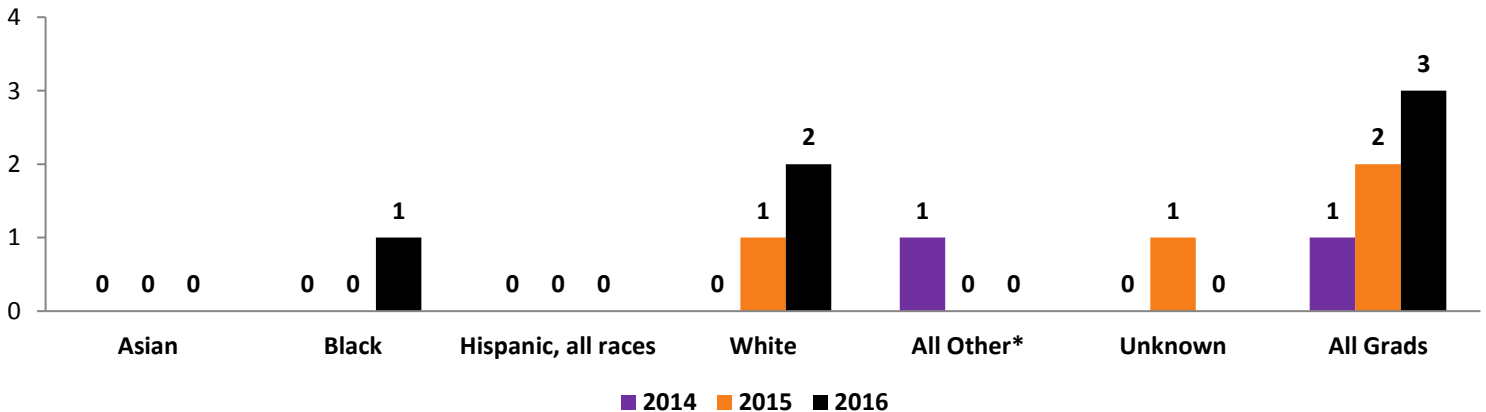
Job Growth for Target Occupations, NYC Metro Area*

Target Occupations	2016 Jobs	2026 Jobs	% Change
Software Developers, Applications	68890	79567	15.5%
Computer Occupations, All Other	9549	10568	10.7%
Art Directors	7298	7688	5.4%
Multimedia Artists and Animators	1981	2416	22.0%
Graphic Designers	21544	22043	2.3%

*NYC Metro Area includes: NJ counties: Bergen, Essex, Hudson, Hunterdon, Middlesex, Monmouth, Morris, Ocean, Passaic, Somerset, Sussex, Union NY counties: Bronx, Dutchess, Kings, Nassau, New York, Orange, Putnam, Queens, Richmond, Rockland, Suffolk, Westchester PA counties: Pike

Source: EMSI Economic Modeling, NJ Dept. of Labor

Graduates by Race/Ethnicity



*All Other category includes American Indian/Alaskan Natives, Hawaiian/Pacific Islanders, Non-Resident Aliens and students who reported two or more races.

Source: SURE Degrees Awarded File